



**The American
Institute
of Architects**



Build the Block

Host Instructions: Virtual

Facilitators

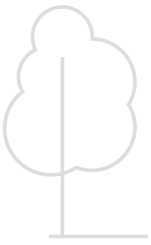
You will need one architect per group. Each group can range from 3–10 players (in addition to the architect), but we recommend keeping groups at 6–7 for optimal game play.

Facilitators will have to be trained on the game and their responsibilities beforehand. Once their participation is confirmed, share the instruction manual with them and direct them to the training webinar. We recommend having a video call with all the facilitators before the virtual event to allow them and ask any last-minute questions.

Materials

Build the Block is accessible from anywhere with an internet connection. Facilitators will share their screen with the group. We recommend adjusting the browser size to a vertical rectangle for optimal display. Please ask the facilitators to have the instruction manual readily available to reference throughout the game.

Each participant will need paper and pencil for taking notes and for the sketching portion of the game. They can also use colored markers, colored pencils, or crayons on their sketches, but that's not mandatory. We have branded Build the Block notepads available for purchase [here](#).



Set-up

You will need a roster of participants ahead of time. Create the groups and send each group a separate video conference link. Ensure there is an even distribution of diverse perspectives in each group. Work closely with the educators during this step. They know the students well and can make recommendations on group placement and video conference platforms.

Provide the architects with the kick-off presentation and script. Each facilitator will give this presentation—which provides players with a broad overview of the game—at the start of the event.

During gameplay

Make yourself easily available via phone or email for questions and troubleshooting technology throughout the game. Pop in and out of each group to ensure they are sticking to the recommended time for each section, as stated in the instruction manual. If groups are running behind, tell the facilitator to move on to the next section.

Recommended run of show

Total time: 90 minutes

0–5 minutes: Players join the video call

5–10 minutes: Welcome and kick-off presentation

10–80 minutes: Play game

80–90 minutes: Wrap up, answer outstanding player questions

